

THE INDUSTRIAL SLAUGHTERHOUSE

VOLUNTEER INFORMATION

WHAT TO EXPECT

Working at The Industrial Slaughterhouse can be a lot of fun, but it's also a tough job. You will be required to wear masks and/or makeup and be in low-light environments for extended periods of time. You may be in contact with fog and strobe lights and cold temperatures.

STAY IN CHARACTER

As an actor you're required to remain in-character at all times, even if you come into contact with someone you know. Breaking character not only ruins the experience for your friend but also for any others that may be near or in their group.

DRESS CODE

You will need to wear dark-colored clothing while working inside the haunted house. Please do not wear any expensive or "good" clothing, as it may get ruined by makeup, dirt, etc. Also be sure to check the weather, as some nights can become very cold (even inside the building) so it's advised to dress warm.

PERSONAL PROPERTY

We advise you to leave any valuables at home if possible. Things like purses, wallets, phones, and cameras are easy targets of theft. If you bring them with you then you are responsible for them at all times. Do not leave them laying around. Lock them in the car if at all possible.

BE AWARE

Be aware of your surroundings at all times. From your environment, props around you to the guests. You need to be able to effectively scare within your environment in a manner that is safe to both you and the guests.

ARRIVAL

Upon arrival, the first thing you will need to do is check-in to be assigned a spot. From there go to the costuming area and then you will be given a mask or sent to the makeup area. We ask that you arrive between 4 and 5 if possible.

TRANSPORTATION

It is your responsibility to ensure that you have transportation to and from The Industrial Slaughterhouse each night.

LEAVING EARLY

If you need to leave early any night, you must inform the staff member that assigns positions. Also, before leaving for the night, you must let the staff know before leaving the premises.

DRUGS & WEAPONS

Drugs, alcohol and weapons are not permitted on the premises; we have a zero-tolerance policy for them. Leave them at home! If you show up impaired/under the influence you will be sent home.